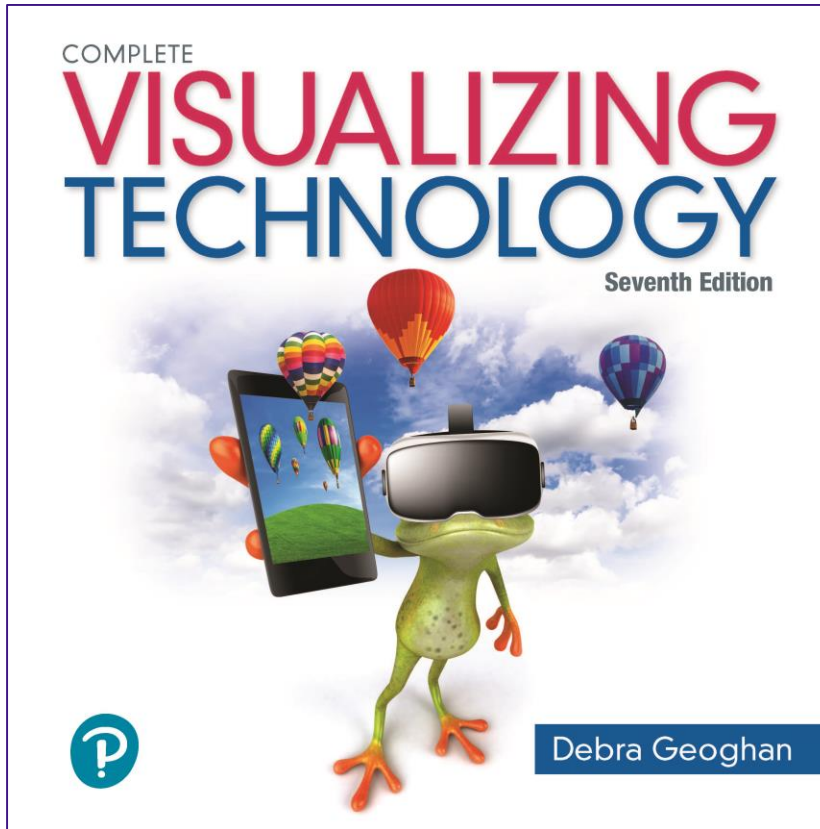


Introductory Visualizing Technology

Seventh Edition



Chapter 9

Networks and
Communication

Discuss the Importance of Computer Networks



From Sneakernet to Hotspots

- Computer network
 - Two or more computers that share resources
 - Network resources include software, hardware, and files
 - Can save money and time
 - Can increase productivity

From Sneakernet to Hotspots—Peer-To-Peer Networks

- All computers are considered equal
 - Simplest network to set up
 - All computers in a P2P network belong to a workgroup
 - Homegroup is a Windows networking feature

From Sneakernet to Hotspots—Client-Server Network (1 of 2)

- Has at least one server at its center
- Centralizes network management, resources, and security
- Users log in and are granted access based on that login

From Sneakernet to Hotspots—Client-Server Network (2 of 2)

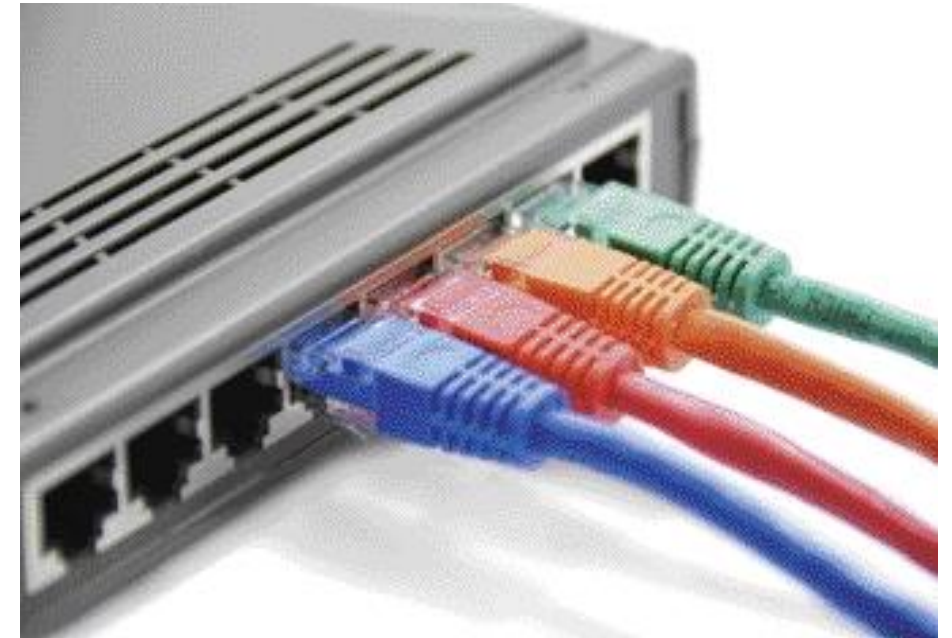
- Server
 - Multiuser computer system
 - Network operating system
- Clients
 - PCs
 - Other devices

Compare Different Types of LANs and WANs



LANs and WANs—Small Networks

- LAN (local area network)
 - Connected devices or nodes in the same location
 - Home LAN is probably a P2P network
 - Business LAN is more likely a client-server network



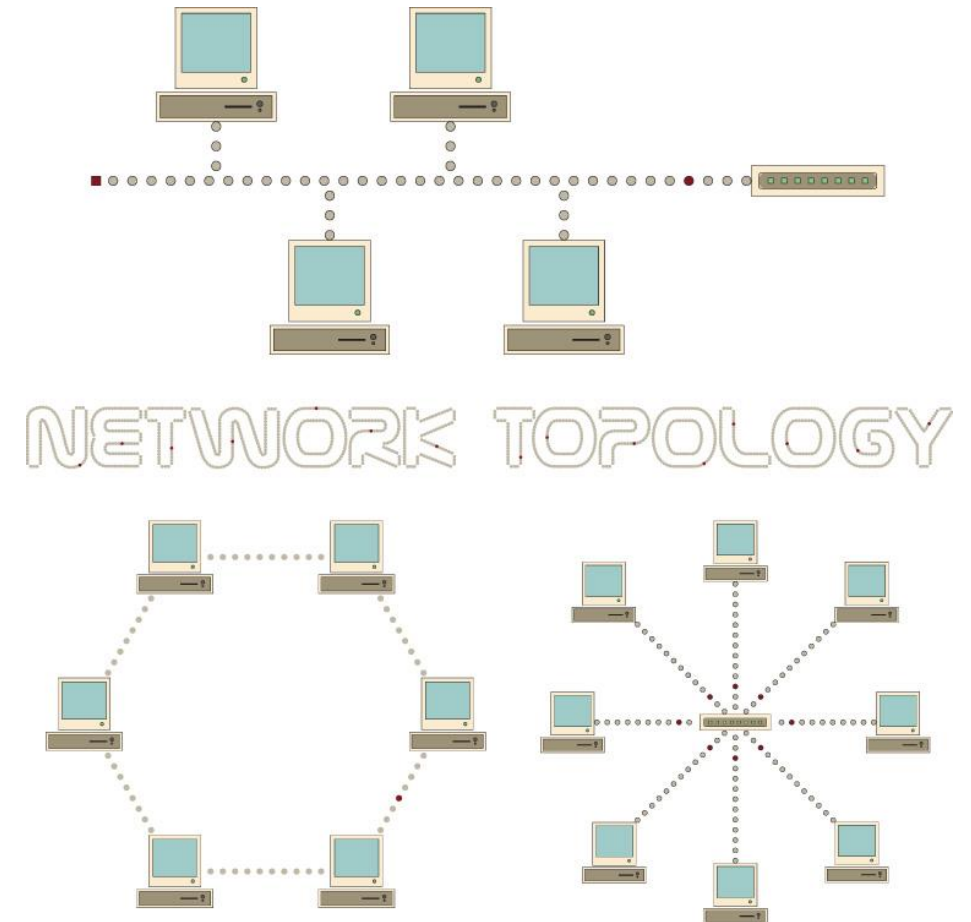
LANs and WANs—Small Networks

- PAN (personal area network)
 - Devices connected via Bluetooth
 - Bluetooth technology connects peripherals wirelessly at short ranges
- WLAN (wireless LAN)
 - Uses Wi-Fi to transmit data



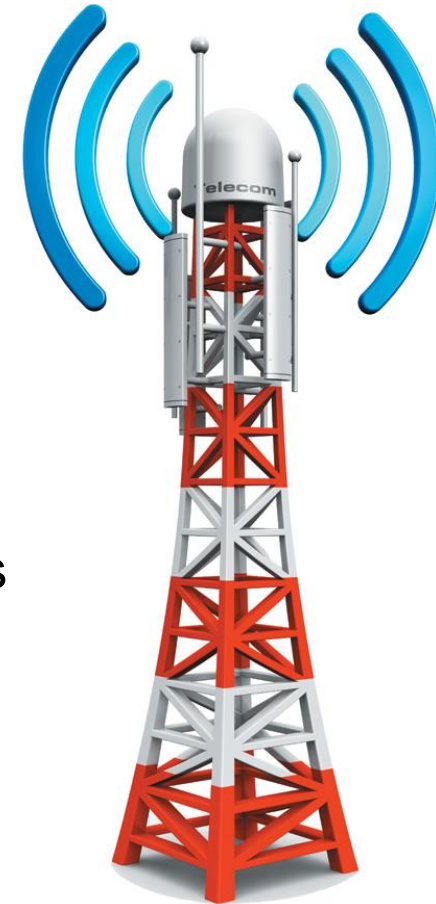
LANs and WANs—LAN Topologies

- Physical layout of a LAN
 - Three common configurations
 - Bus
 - Ring
 - Star
- Modern LANs use star topology
 - Every node attached to central device
- Standards – ensure equipment made by different companies works together
 - Ethernet – standard defines how data is transmitted over a LAN



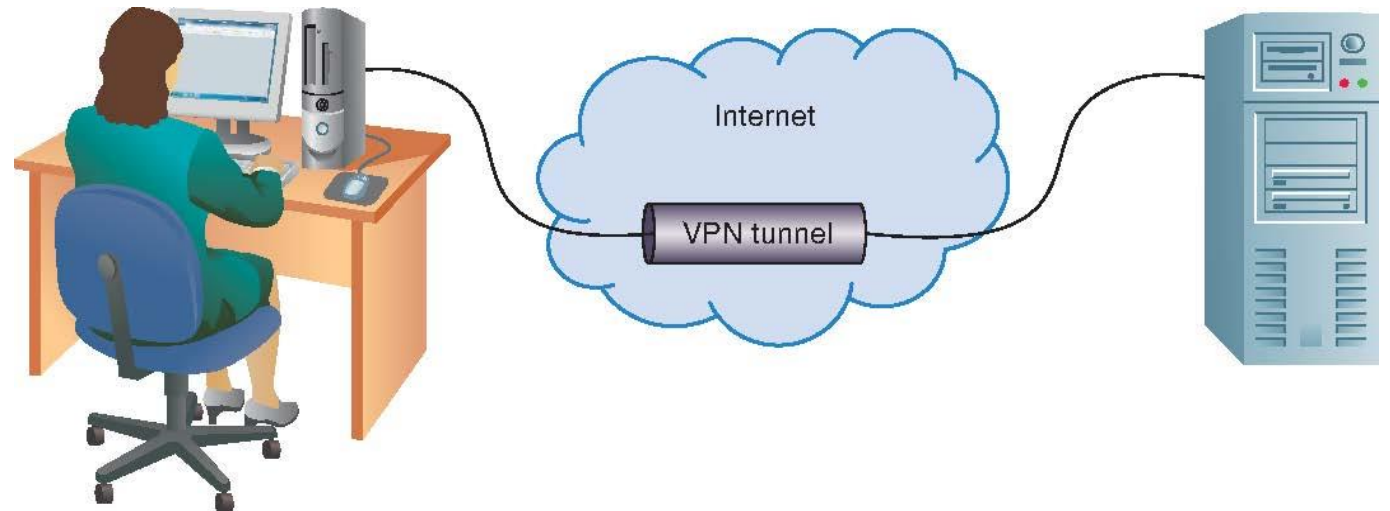
LANs and WANs—Large Networks

- WAN (wide area network)
 - Spans multiple locations
 - Connects multiple LANs over dedicated lines using routers
- VPN (virtual private network)
 - A private network through the public network (Internet)
 - Remote users access a LAN securely without dedicated lines
 - Uses encryption to ensure that the data is secure



LANs and WANs—Large Networks

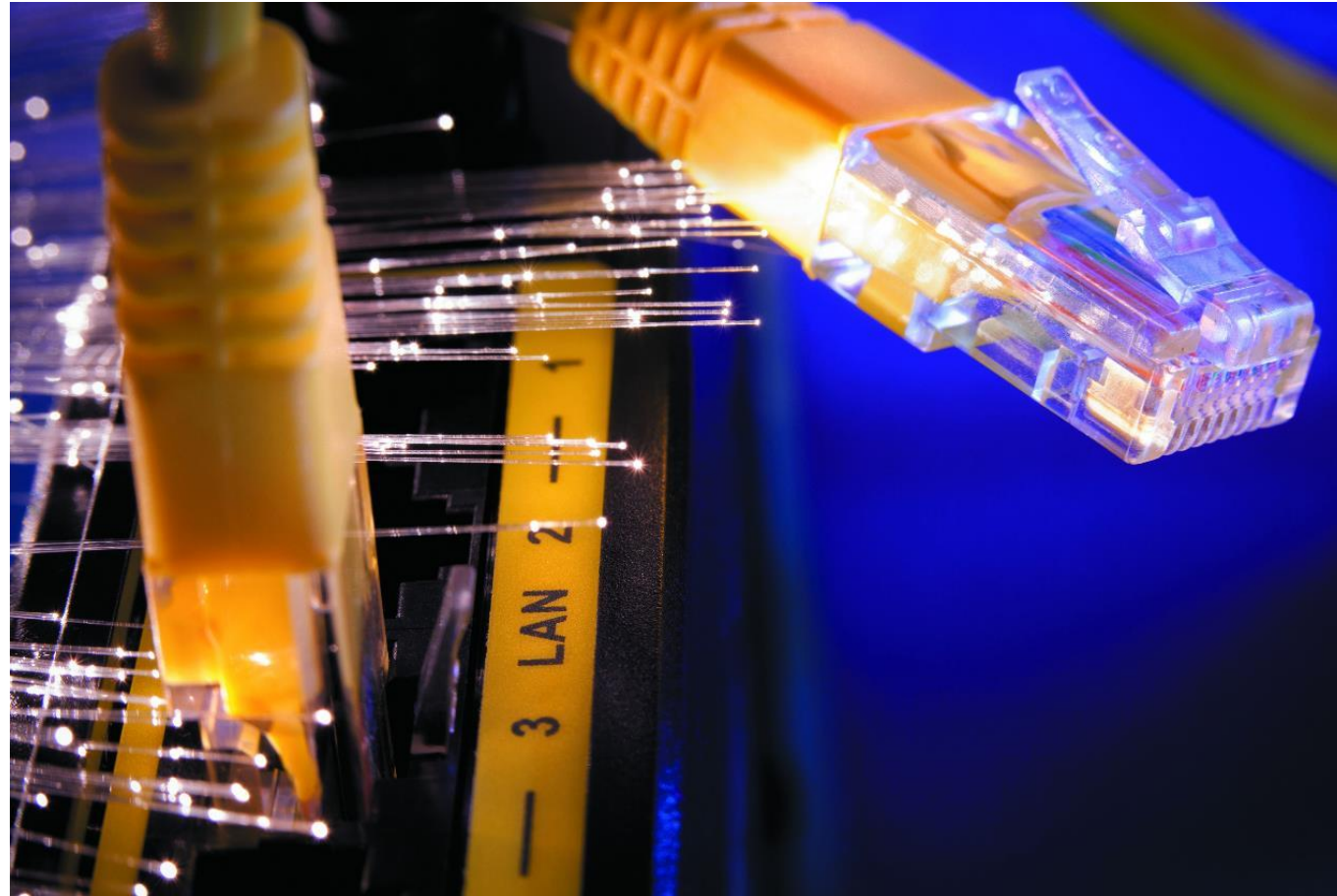
- CAN (campus area network)
 - Hybrid of LANs and WANs
 - Connected using routers
- MAN (metropolitan area network)
 - Covers a single geographic area



LANs and WANs—Large Networks

- SAN (storage area network)
 - Network connecting data storage devices and network servers
- Cellular networks
 - Use cell towers
 - Transmit voice and data over long distances

List and Describe the Hardware Used in Both Wired and Wireless Networks



Hardware—Network Adapters

- Communications devices
- Establish connections with a network
- Each device on a network must have a network adapter
- Most PCs come with a built-in Ethernet adapter
 - RJ-45
 - Plugs into a wall jack, switch, router, or modem



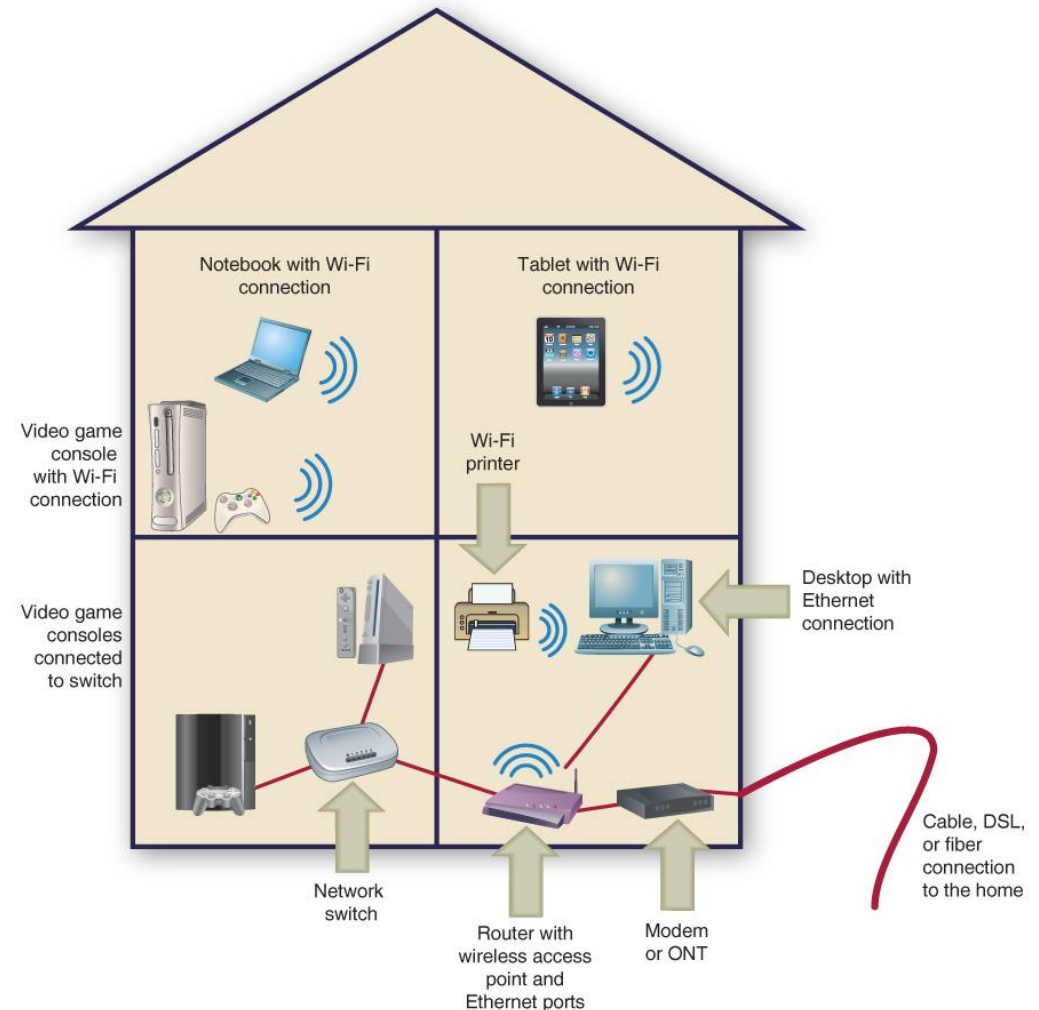
Hardware—Network Adapters

- Wi-Fi networks use IEEE 802.11 standards
- USB wireless adapters
 - Easy connection to devices without built-in adapter
 - Wi-Fi Alliance certifies wireless devices
- WLAN (wireless local area network)
 - Ad hoc network
 - Two wireless devices connect directly
 - Infrastructure wireless network
 - Devices connect through a wireless access point



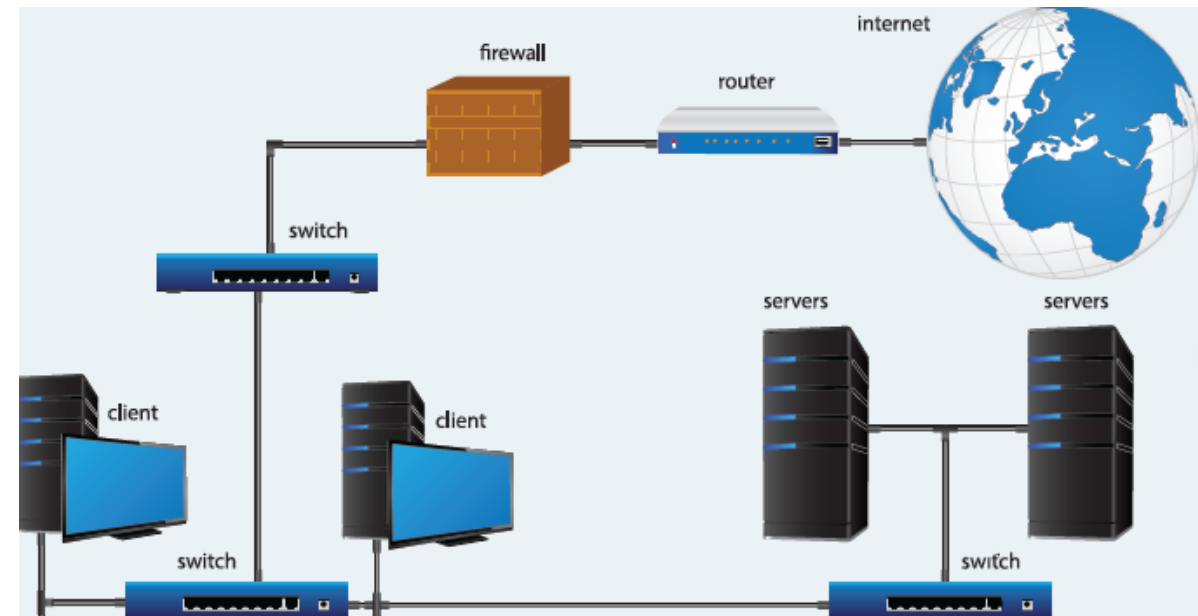
Hardware—Network Connectivity Hardware

- Modem
 - Traditional dial-up connection
- Digital modem
 - Cable and DSL
- ONT (optical network terminal)
 - Used by FTTH
- Router
 - Connects two or more networks



Hardware—Network Connectivity Hardware

- Switch
 - Connects multiple devices
- WAP (wireless access point)
 - Allows wireless devices to join network
- Firewall
 - Blocks unauthorized access to network
 - Both software and hardware

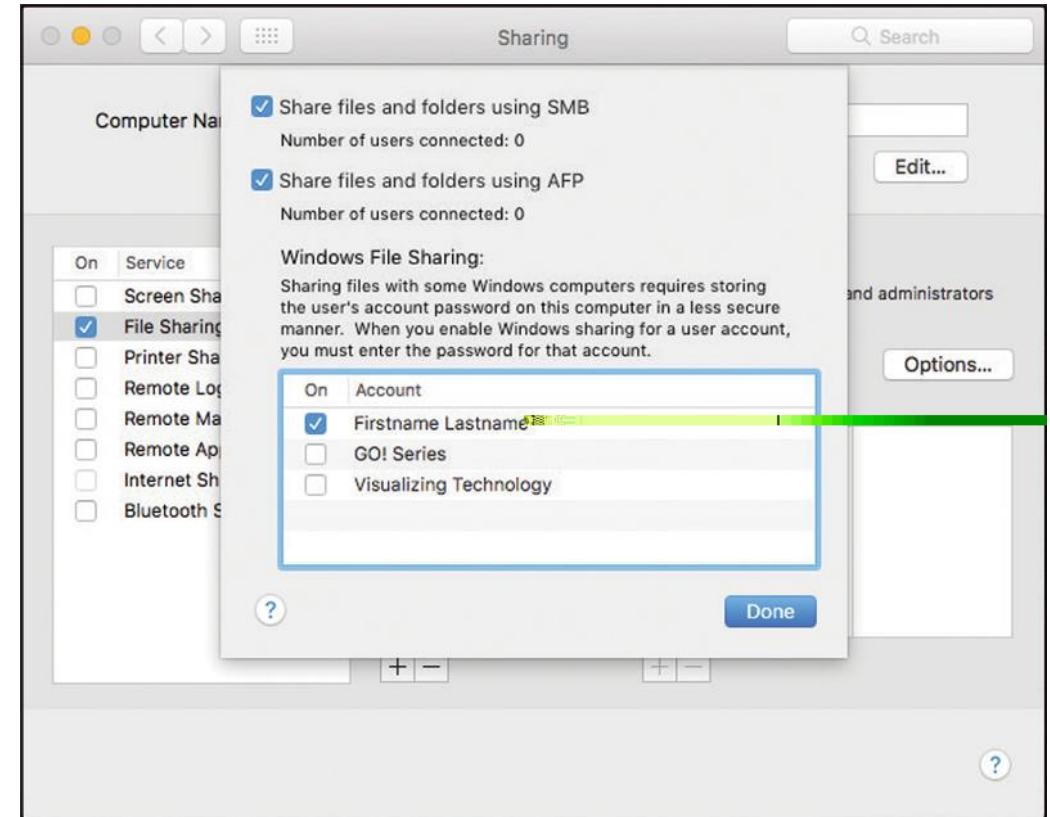


List and Describe Network Software and Protocols



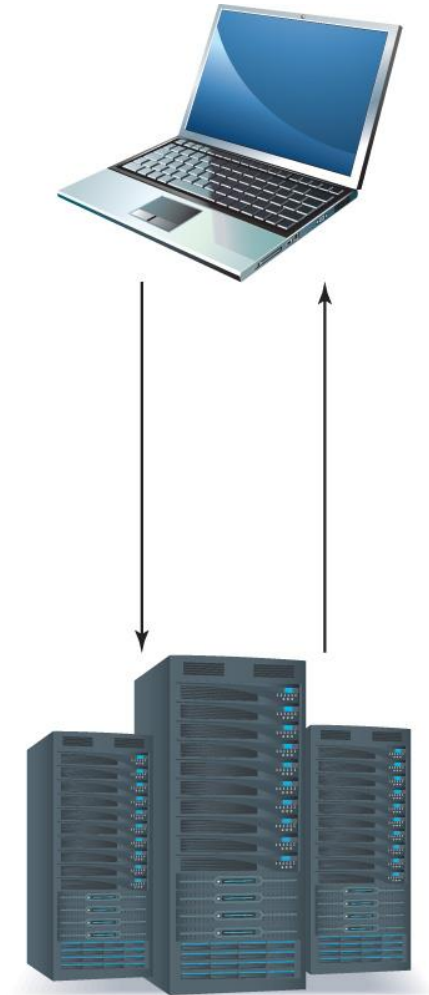
Software and Protocols—Peer-to-Peer Network Software

- No special software required
- Operating systems have built-in networking capabilities
 - Client for Microsoft Networks
 - Allows remote access of files and printers on a Microsoft network



Software and Protocols—Client-Server Network Software

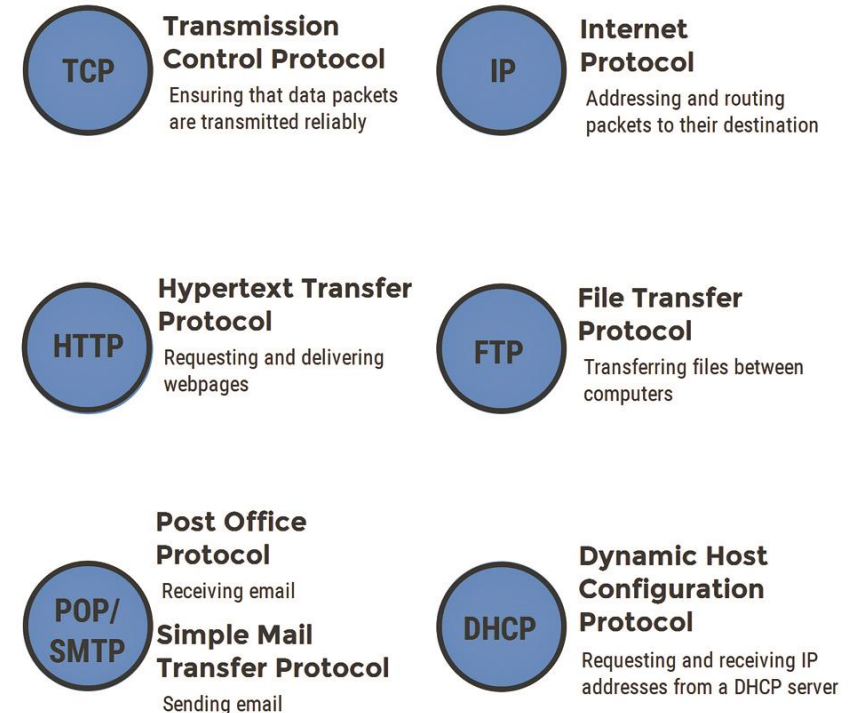
- Both client software and server software needed on a client-server network
 - Client software makes requests
 - Server software fulfills them
- Microsoft Server OS
 - Windows clients do not need special client software for file and print services



Software and Protocols—Network Protocols

- Protocols define the rules for communication between devices
- TCP/IP Stack
 - Transmission Control Protocol (TCP)
 - Internet Protocol (IP)
 - File Transfer Protocol (FTP)
 - Hypertext Transfer Protocol (HTTP)
 - Simple Mail Transfer Protocol (SMTP)
 - Post Office Protocol (POP)

✓ Network Protocols

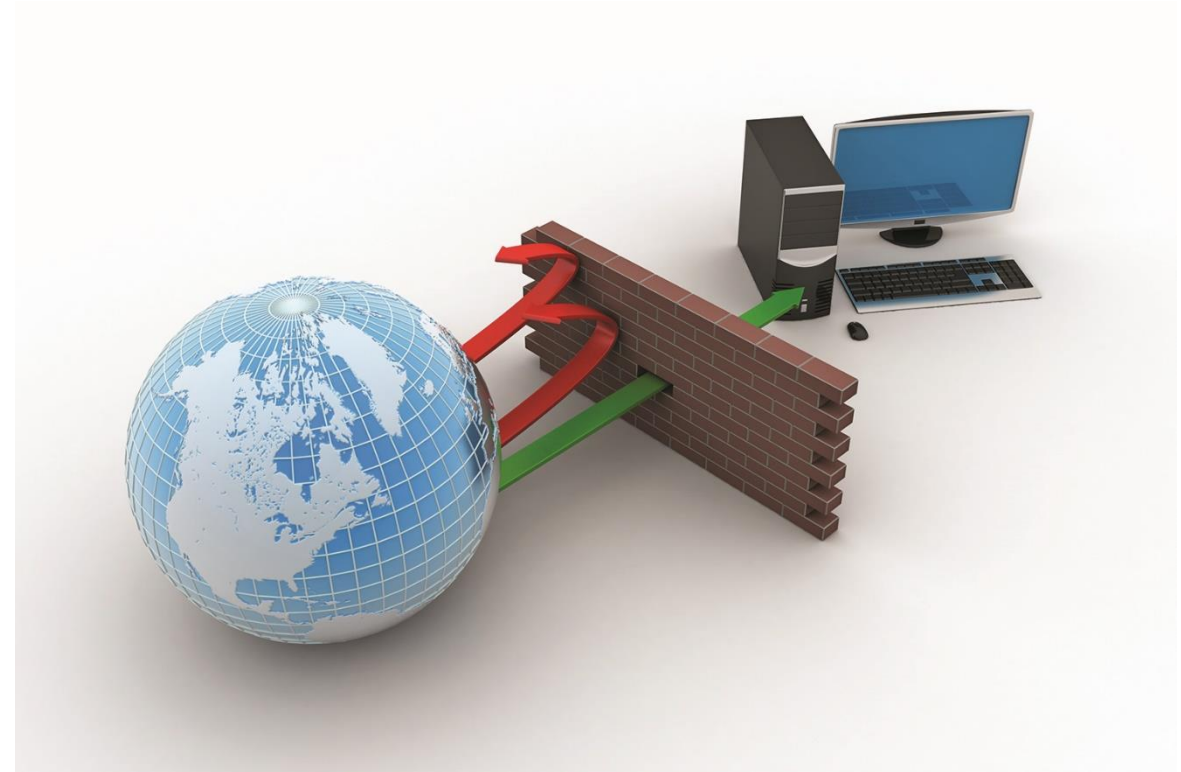


Explain How to Protect a Network



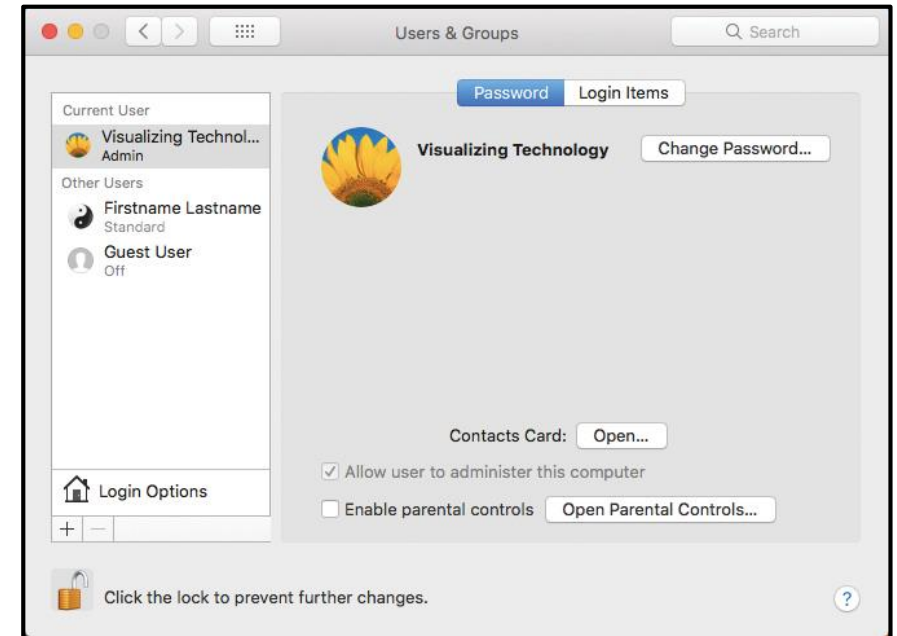
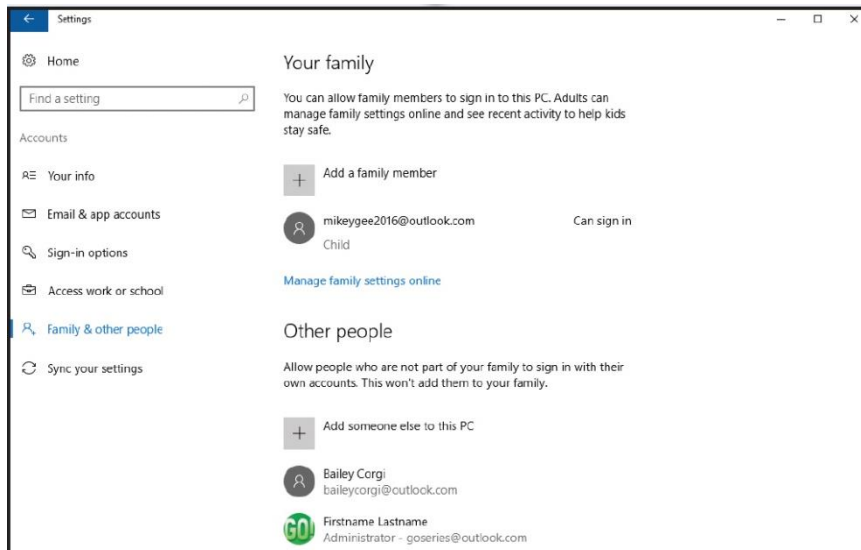
Protecting Your Network—Layer 1: The Fence

- Firewall
 - Examines data packets entering or leaving a network
 - Denies access to traffic based on rules the network administrator defines
- In a home network, the hardware firewall is usually part of the router
- In a business, the firewall is a stand-alone device



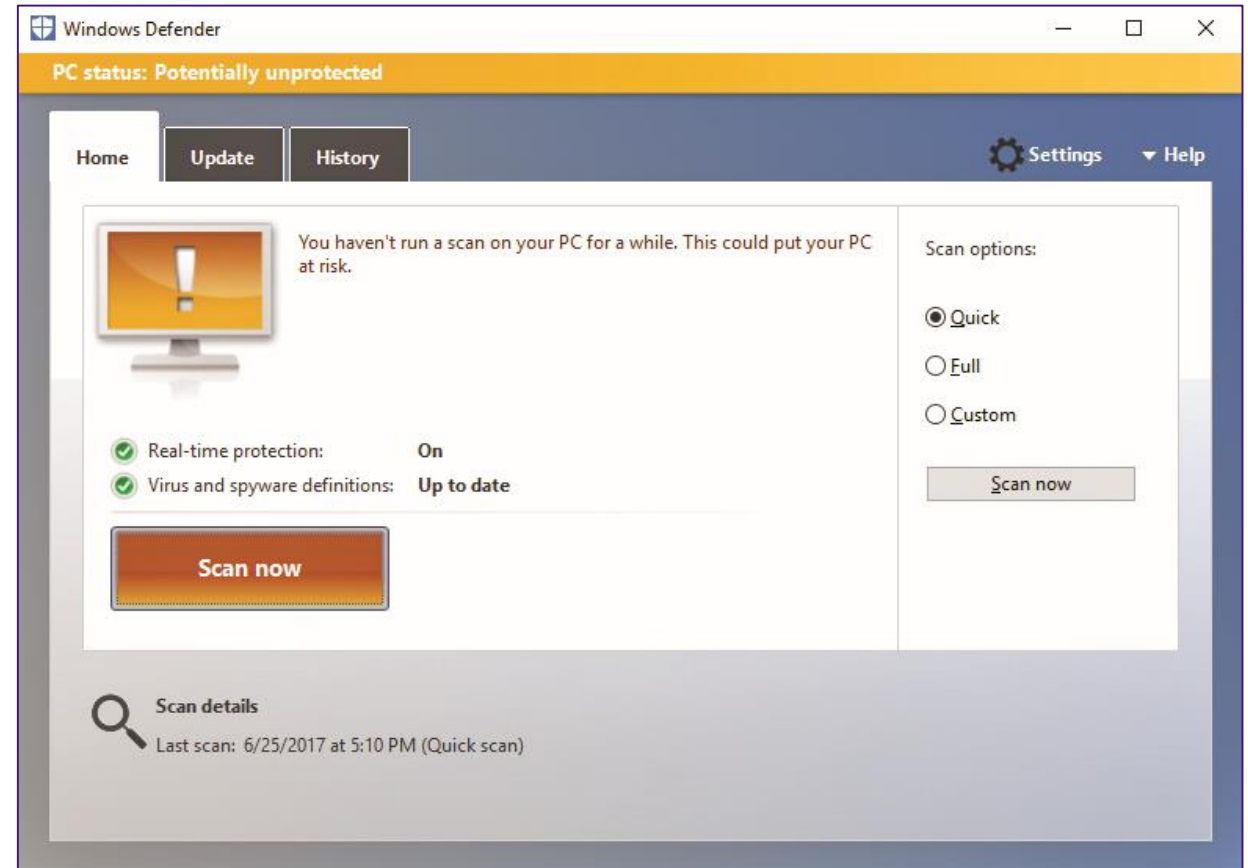
Protecting Your Network—Layer 2: Door Locks

- Determined by:
 - What is shared
 - Who is granted access
- Passwords



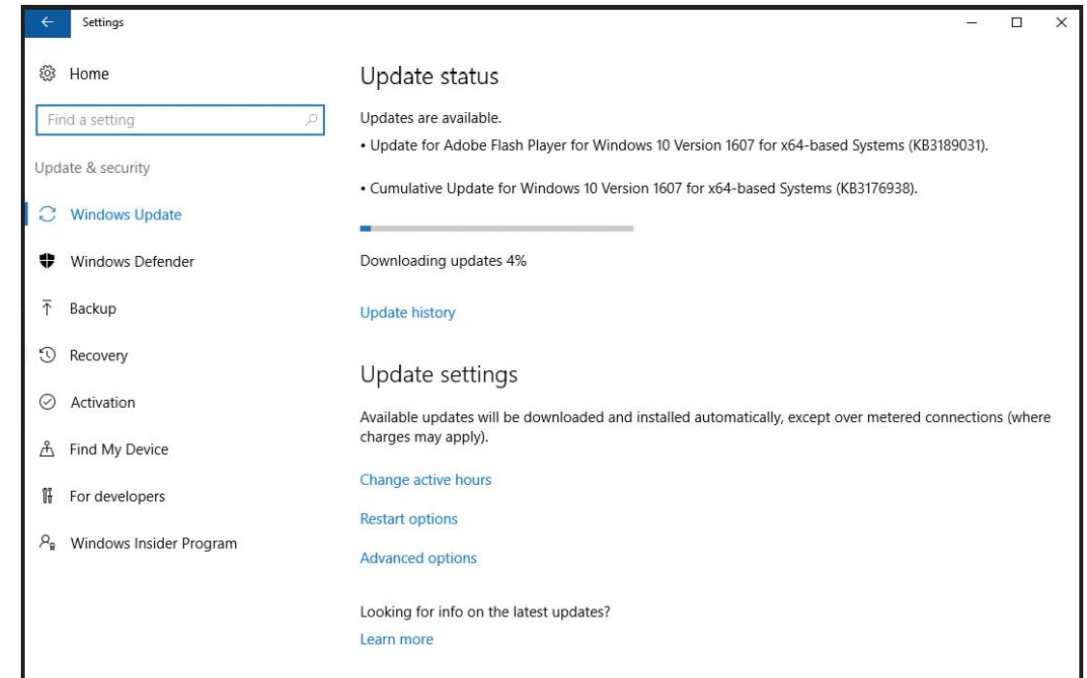
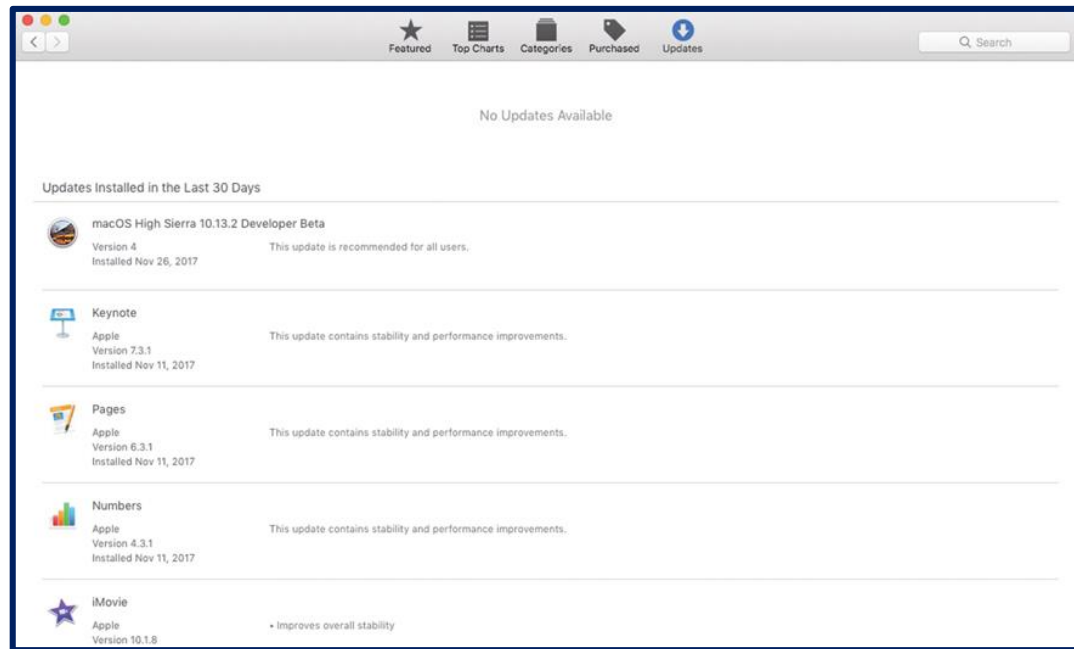
Protecting Your Network—Layer 3: Alarm Systems

- Each computer on the network should have its own up-to-date security software installed



Protecting Your Network—Layer 4: Guard Dogs

- Installing updates is a critical part of securing your systems



Questions



Copyright

