I modeled this composition after certain melodies and themes played on the Akira animated movie soundtrack. The intent was to imitate the alternating repetition of percussive sounds such as the taikodrum and woodblock with a melodic line that sounds ethereal and futuristic. Throughout the soundtrack of the movie this process of alternating single percussive instruments with melodic futuristic sounding lines creates a great degree of tension and relaxation. The piece I created relays this tension and relaxation by alternating between purely percussive melodies and other melodies that involve multiple instruments.

Akira Soundtrack

MxM Code

AK >> INT M1 HIT MID MID1 MID2 S2 2RG^HIT X2 M1 HIT S2 2RG X2 END
D1 >> WOODBLOCK PD PS PS PL
D2 >> TAIKODRUM R R R PL
D3 >> WOODBLOCK P R P P
D4 >> TAIKODRUM P PD PS PS
M1 >> SWEEPPAD DFLAT-MINTRIAD MAXVOL PL RP PL RP PL R 2LP
DM1 >> SWEEPPAD DFLAT-MINTRIAD PD R P R PL
DM2 >> SWEEPPAD DFLAT-MINTRIAD RP PD R P R PL
DM3 >> SWEEPPAD DFLAT-MINTRIAD 2RP PD R P R PL
HIT >> DM1^DM2^DM3
INT >> D1^D2
MID >> D3^D4
RG >> TAIKODRUM S2 P R P P P R P R P R P P P
WG >> WOODBLOCK R P R P 2R P P
MID1 >> RG^WG
RGA >> TAIKODRUM S2 R P R P 3R P R P R P 3R X2
WGA >> WOODBLOCK P R P R P 2P
MID2 >> RGA^WGA
END >> FANTASIA DFLAT-MINTRIAD P RP RP P 2LP X3 P S3

Assignment 5

Akira Soundtrack

MxM Output

Clay> D1
WOODBLOCK C1.5 C.5 C.5 C2
Clay> D2
TAIKODRUM S1 S1 S1 C2
Clay> D3
WOODBLOCK C1 S1 C1 C1
Clay> D4
TAIKODRUM C1 C1.5 C.5 C.5
Clay> M1
SWEEPPAD / Db2[120] / E2[120] / G#2[120] S1[120]

Clay> DM1
SWEEPPAD / Db1.5 S1 Db1 S1 Db2

Clay> DM2
SWEEPPAD / E1.5 S1 E1 S1 E2

Clay> DM3
SWEEPPAD / G#1.5 S1 G#1 S1 G#2

Clay> HIT
[ SWEEPPAD / Db1.5 S1 Db1 S1 Db2 || SWEEPPAD / E1.5 S1 E1 S1 E2 || SWEEPPAD / G#1.5 S1 G#1 S1 G#2 ]

Clay> INT
[ WOODBLOCK C1.5 C.5 C.5 C2 || TAIKODRUM S1 S1 S1 C2 ]

Clay> MID
[ WOODBLOCK C1 S1 C1 C1 || TAIKODRUM C1 C1.5 C.5 C.5 ]

Clay> RG
TAIKODRUM C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5

Clay> WG
WOODBLOCK S1 C.5 S1 C.5 S1 S1 S1 C1 C1

Clay> MID1
[ TAIKODRUM C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 || WOODBLOCK S1 C.5 S1 C.5 S1 S1 C1 C1 ]

Clay> RGA
TAIKODRUM S.5 C.5 S.5 C.5 S.5 S.5 S.5 S.5 C.5 S.5 S.5 C.5 S.5 S.5 S.5 S.5 S.5 S.5
Clay> WGA

WOODBLOCK C1 S1 C1 S1 C1 C1

Clay> MID2

[ TAIKODRUM S.5 C.5 S.5 C.5 S.5 S.5 C.5 S.5 C.5 S.5 C.5 S.5 S.5 S.5 || WOODBLOCK C1 S1 C1 S1 C1 C1 C1 ]

Clay> END

FANTASIA / Db1 / E1 / G#1 \ Db3

Clay> AK