

First Haskell Programming Assignment

Learning Abstract - In this assignment, I learned how to program in Haskell. In many ways its similar to Prolog

Task 1

```
ghci> length [2,3,5,7]
4
ghci> words "need more coffee"
["need","more","coffee"]
ghci> unwords ["need","more","coffee"]
"need more coffee"
ghci> reverse "need more coffee"
"eeffoc erom deen"
ghci> reverse ["need","more","coffee"]
["coffee","more","need"]
ghci> head ["need","more","coffee"]
"need"
```

```
ghci> tail ["need","more","coffee"]
["more","coffee"]
ghci> last ["need","more","coffee"]
"coffee"
ghci> init ["need","more","coffee"]
["need","more"]
ghci> take 7 "need more coffee"
"need mo"
ghci> drop 7 "need more coffee"
"re coffee"
ghci> ( \x -> length x > 5 ) "Friday"
True
```

```
ghci> ( \x -> length x > 5 ) "uhoh"
False
ghci> ( \x -> x /= ' ' ) 'Q'
True
ghci> ( \x -> x /= ' ' ) ' '
False
ghci> filter ( \x -> x /= ' ' ) "Is the Haskell fun yet?"
"IstheHaskellfunyet?"
ghci> :quit
Leaving GHCi.
```

Task 2

```
--squareArea : Calculates the area of a square ●
1  --squareArea : Calculates the area of a square
2  squareArea num = num * num
3
4  -- circleArea : Calculates the area of a circle
5  CircleArea radius = radius * radius * pi
6
7  -- blueAreaOfCube: Calculates the blue area of a cube when 1/4 of each
8  --face has a white dot
9  blueAreaOfCube edge = 6 * ((squareArea edge) - (circleArea (edge/4)))
10
11 -- paintedCube1 : calculates the number of cubes with only one painted
12 --face
13 paintedCube1 order = if (order > 2) then ( 6 * ((order - 2) ^ 2)) else 0
14
15 -- paintedCube2 : Calculates the number of cubes with two painted faces
16 paintedCube2 order = if (order > 2 ) then ( 6* (2 * (order - 2))) else 0
```

```
>>> squareArea 10
100
>>> squareArea 12
144
>>> circleArea 10
314.1592653589793
>>> circleArea 12
452.3893421169302
>>> blueAreaOfCube 10
482.19027549038276
>>> blueAreaOfCube 12
694.3539967061512
>>> blueAreaOfCube 1
4.821902754903828
>>> map blueAreaOfCube [1..3]
[4.821902754903828,19.287611019615312,43.39712479413445]
>>> paintedCube1 1
0
```

```

>>> paintedCube1 1
0
>>> paintedCube1 2
0
>>> paintedCube1 3
6
>>> map paintedCube1 [1..10]
[0,0,6,24,54,96,150,216,294,384]
>>> paintedCube2 1
0
>>> paintedCube2 2
0
>>> paintedCube2 3
12
>>> map paintedCube2 [1..10]
[0,0,12,24,36,48,60,72,84,96]

```

Task 3

```

-- reverse words : function that takes in a list of
1  -- reverse words : function that takes in a list of words and reverses
2  --the order of those words
3  reverseWords w = unwords (reverse (words w))
4
5  -- averageWordLength: function that takes a list of words and calculates -- the average word length
6  averageWordLength n = fromIntegral (strLength - numOfSpaces) / fromIntegral numOfWords
7      where strLength = length n
8            numOfWords = length (words n)
9            numOfSpaces = numOfSpaces - 1

```

```

>>> reverseWords "appa and baby yoda are the best"
"best the are yoda baby and appa"
>>> reverseWords "want me some coffee"
"coffee some me want"
>>> averageWordLength "appa and baby yoda are the best"
3.5714285714285716
>>> averageWordLength "want me some coffee"
4.0
>>>

```

Task 4

```

-- list2set : takes in a list of objects, and returns the list with no
1  -- duplicates
2  list [] = []
3  list2set (x:xs) = if (element x xs) then (function) else (x : function)
4  where function = list2setset xs
5
6
7  --isPalindrome: takes in a list of objects and returns a boolean based
8  --on whether the list is palondrome of not
9  isPalidrome [] = True
10 isPalidrome (x:xs) =
11   if (length(x:xs)) == 1 then True
12   else (if(x== last xs) then (f) else False )
13   where f = is Palidrome (head xs: drop 1 (init xs))

```

```

>>> list2set [1,2,3,2,3,4,3,4,5]
[1,2,3,4,5]
>>> list2set "need more coffee"
"ned morcf"
>>> isPalindrome ["coffee","latte","coffee"]
True
>>> isPalindrome ["coffee","latte","espresso","coffee"]
False
>>> isPalindrome [1,2,5,7,11,13,11,7,5,3,2]
False
>>> isPalindrome [2,3,5,7,11,13,11,7,5,3,2]
True

```


Task 5

```
-- count
1  -- count
2  count n xs = length[x|x<- xs, x==n]
3
4  -- freqTable
5  freqTable xs = [(x, y) | x<-list2set xs, y<-[count s xs|s<-[_x_]]]

>>> count 'e' "need more coffee"
5
>>> count 4 [1,2,3,2,3,4,3,4,5,4,5,6]
3
>>> freqTable "need more coffee"
[( 'n',1),('e',5),('d',1),(' ',2),('m',1),('o',2),('r',1),('c',1),('f',2)]
>>> freqTable [1,2,3,2,3,4,3,4,5,4,5,6]
[(1,1),(2,2),(3,3),(4,3),(5,2),(6,1)]
>>>
```

Task 6

```
-- tgl
1  -- tgl
2  tgl :: Int -> Int
3  tgl n = foldl (+) 0 [1..n]
4
5  -- triangleSequence
6  triangleSequence :: Int -> [Int]
7  triangleSequence n = map tgl [1..n]
8
9  --vowelCount
10 vowelCount :: String -> Int
11 vowelCount n = length $ filter (\x -> x 'elem' "aeiou") n
12
13 -- lcsim
14 lcsim m f e = map(m)(filter(f)e)
```

```

>>> tgl 5
15
>>> tgl 10
55
>>> triangleSequence 10
[1,3,6,10,15,21,28,36,45,55]
>>> triangleSequence 20
[1,3,6,10,15,21,28,36,45,55,66,78,91,105,120,136,153,171,190,210]
>>> vowelCount "cat"
1
>>> vowelCount "mouse"
3
>>> lcsim tgl odd [1..15]
[1,6,15,28,45,66,91,120]
>>> animals = ["elephant","lion","tiger","orangutan","jaguar"]
>>> lcsim length (\w -> elem ( head w ) "aeiou") animals
[8,9]
>>>

```

7a

```

-- task 7a
1  -- task 7a
2  a :: [Int]
3  a = [2,5,1,3]
4
5  b :: [Int]
6  b = [1,3,6,2,5]
7
8  c :: [Int]
9  c = [4,4,2,1,1,2,2,4,4,8]
10
11 u :: [Int]
12 u = [2,2,2,2,2,2,2,2,2,2]
13
14 x :: [Int]
15 x = [1,9,2,8,3,7,2,8,1,9]

```

```

>>> a
[2, 5, 1, 3]
>>> b
[1, 3, 6, 2, 5]
>>> c
[4, 4, 2, 1, 1, 2, 2, 4, 4, 8]
>>> u
[2, 2, 2, 2, 2, 2, 2, 2, 2, 2]
>>> x
[1, 9, 2, 8, 3, 7, 2, 8, 1, 9]

```

7b / c / d

```

-- pairwiseValues
1  -- pairwiseValues
2  pairwiseValues :: [Int] -> [(Int, Int)]
3  pairwiseValues xs = zip xs $ tail xs
4
5  pairwiseDifferences :: [Int] -> [Int]
6  pairwiseDifferences xs = map \(x,y) -> x - y $ pairwiseValues xs
7
8  pairwiseSums :: [Int] -> [Int]
9  pairwiseSum xs = map \(x,y) -> x + y $ pairwiseValues xs

```

```

>>> pairwiseValues a
[(2,5),(5,1),(1,3)]
>>> pairwiseValues b
[(1,3),(3,6),(6,2),(2,5)]
>>> pairwiseValues c
[(4,4),(4,2),(2,1),(1,1),(1,2),(2,2),(2,4),(4,4)]
>>> pairwiseValues u
[(2,2),(2,2),(2,2),(2,2),(2,2),(2,2),(2,2),(2,2),(2,2)]
>>> pairwiseValues x
[(1,9),(9,2),(2,8),(8,3),(3,7),(7,2),(2,8),(8,1),(1,9)]

```

```
>>> pairwiseDifferences a
[-3,4,-2]
>>> pairwiseDifferences b
[-2,-3,4,-3]
>>> pairwiseDifferences c
[0,2,1,0,-1,0,-2,0]
>>> pairwiseDifferences u
[0,0,0,0,0,0,0,0,0]
>>> pairwiseDifferences x
[-8,7,-6,5,-4,5,-6,7,-8]
>>>
```

```
>>> pairwiseSums a
[7,6,4]
>>> pairwiseSums b
[4,9,8,7]
>>> pairwiseSums c
[8,6,3,2,3,4,6,8]
>>> pairwiseSums u
[4,4,4,4,4,4,4,4,4]
>>> pairwiseSums x
[10,11,10,11,10,9,10,9,10]
>>>
```

7e

```
1 half :: Int -> Double
2 half number = (fromIntegral num) / 2
3 pairwiseHalves :: [Int] -> [Double]
4 pairwiseHalves xs = map half xs
5
```

```
>>> pairwiseHalves [1..10]
[0.5,1.0,1.5,2.0,2.5,3.0,3.5,4.0,4.5,5.0]
>>> pairwiseHalves u
[1.0,1.0,1.0,1.0,1.0,1.0,1.0,1.0,1.0,1.0]
>>> pairwiseHalves x
[0.5,4.5,1.0,4.0,1.5,3.5,1.0,4.0,0.5,4.5]
>>>
```

7f

```
pairwiseHalfSums :: [Int] -> [Double]
pairwiseHalfSums xs = pairwiseHalves $ pairwiseSums xs
```

```

>>> pairwiseHalfSums a
[3.5,3.0,2.0]
>>> pairwiseHalfSums b
[2.0,4.5,4.0,3.5]
>>> pairwiseHalfSums c
[4.0,3.0,1.5,1.0,1.5,2.0,3.0,4.0]
>>> pairwiseHalfSums u
[2.0,2.0,2.0,2.0,2.0,2.0,2.0,2.0,2.0]
>>> pairwiseHalfSums x
[5.0,5.5,5.0,5.5,5.0,4.5,5.0,4.5,5.0]
>>>

```

7g

```

pairwiseTermPairs :: [Int] -> [(Int,Double)]
pairwiseTermPairs xs = zip (pairwiseDifferences xs) (pairwiseHalfSums xs)

```

```

>>> pairwiseTermPairs a
[(-3,3.5),(4,3.0),(-2,2.0)]
>>> pairwiseTermPairs b
[(-2,2.0),(-3,4.5),(4,4.0),(-3,3.5)]
>>> pairwiseTermPairs c
[(0,4.0),(2,3.0),(1,1.5),(0,1.0),(-1,1.5),(0,2.0),(-2,3.0),(0,4.0)]
>>> pairwiseTermPairs u
[(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0),(0,2.0)]
>>> pairwiseTermPairs x
[(-8,5.0),(7,5.5),(-6,5.0),(5,5.5),(-4,5.0),(5,4.5),(-6,5.0),(7,4.5),(-8,5.0)]
>>>

```

7h

```

>>> pairwiseTerms a
[0.8571428571428571,1.3333333333333333,1.0]
>>> pairwiseTerms b
[1.0,0.6666666666666666,1.0,0.8571428571428571]
>>> pairwiseTerms c
[0.0,0.6666666666666666,0.6666666666666666,0.0,0.6666666666666666,0.0,0.6666666666666666,0.0]
>>> pairwiseTerms u
[0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0,0.0]
>>> pairwiseTerms x
[1.6,1.2727272727272727,1.2,0.9090909090909091,0.8,1.1111111111111112,1.2,1.5555555555555556,1.6]
>>>

```

7i

```
>>> nPVI a
106.34920634920636
>>> nPVI b
88.09523809523809
>>> nPVI c
33.33333333333333
>>> nPVI u
0.0
>>> nPVI x
124.98316498316497
>>>
```

8a

```
>>> dit
""
>>> dah
"---"
>>> dit ++ dah
"-----"
>>> m
('m',"----")
>>> g
('g',"----")
>>> h
('h',"--")
>>> symbols
[('a',"----"),('b',"---"),('c',"---"),('d',"---"),('e',"---"),('f',"---"),('g',"---"),('h',"---"),('i',"---"),('j',"---"),('k',"---"),('l',"---"),('m',"---"),('n',"---"),('o',"---"),('p',"---"),('q',"---"),('r',"---"),('s',"---"),('t',"---"),('u',"---"),('v',"---"),('w',"---"),('x',"---"),('y',"---"),('z',"---")]
>>>
```

8b

```
>>> assoc 'x' symbols
('x',"---")
>>> assoc 'y' symbols
('y',"---")
>>> find 'w'
"---"
>>> find 'z'
"---"
>>>
```

8c

```
>>> addletter "x" "-- - -"
"x  -- - -"
>>> addword "good" "-----"
"good  -----"
>>> droplast3 "good"
"g"
>>> droplast7 "this is a test"
"this is"
```

8d

```
>>> encodeletter 'm'
"---"
>>> encodeletter 'x'
"-----"
>>> encodeletter 'y'
"-----"
>>> encodeword "yay"
"-----"
>>> encodeword "nay"
"-----"
>>> encodeword "test"
"-----"
>>> encodemessage "need more coffee"
"-----"
>>> encodemessage "secret message here"
"-----"
>>> encodemessage "impossible to crack"
"-----"
```